# Reconstructing complex multi-loop results with FiniteFlow

Tiziano Peraro HU Berlin/DESY Zeuthen – 23 January 2020



Based on:

T. P., JHEP 1907 (2019) 031, arXiv:1905.08019

#### Introduction & motivation

## Experiments at LHC

- high-accuracy (% level)
- large SM background
- high c.o.m. energy ⇒ multi-particle states

## We need scattering amplitudes

- high accuracy  $\Rightarrow$  loops (% level  $\sim$  2 loops)
- multi-particle ⇒ high multiplicity

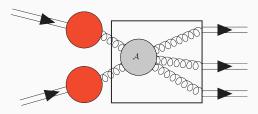
## Theoretical studies of amplitudes

• structures of QFT/gauge theories



## **Scattering amplitudes**

Hadron collider interactions



- Scattering amplitudes
  - main process-dependent part of a physical event
- They can be computed in perturbation theory

$$A \sim A_{\text{tree}} + \alpha A_{1-\text{loop}} + \alpha^2 A_{2-\text{loops}} + \dots$$

• %-level accuracy  $\sim$  2 loops

#### State of the art

- Tree-level and one loop
  - today, mostly numeric
  - essentially solved
  - automated
- Two and higher loops
  - many calculations in recent years ...
  - ... but still some open issues
    - ullet until recently, restricted to  $2 \to 2$  processes
    - beyond MPLs not well understood

## Two and higher loops

- Algebraic calculations for multi-loop amplitudes
  - preferred strategy  $0 \ell \geq 2$  loops
    - faster/more stable evaluation
    - better suited for many multi-loop techniques
    - allows more tests, studies, etc. . . and better control
  - often characterized by high complexity

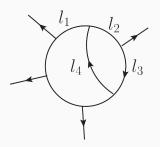
- Complexity can be a combination of
  - number of loops for high accuracy
  - number of legs for high multiplicity
  - numbers of scales (invariants, external/internal masses)

## Loop amplitudes

 $\bullet$  An integrand contribution to  $\ell\text{-loop}$  amplitude

$$\mathcal{A} = \int_{-\infty}^{\infty} \left( \prod_{i=1}^{\ell} d^d k_i \right) \frac{\mathcal{N}}{D_1 D_2 D_3 \cdots}$$

- ullet rational function in the components of loop momenta  $k_j$
- ullet polynomial numerator  ${\cal N}$
- quadratic denominators corresp. to loop propagators



$$D_j = l_j^2 - m_j^2$$

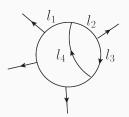
# Computing amplitudes: Step 1/3

Write amplitudes as I.c. of Feynman integrals

$$\mathcal{A} = \sum_{j} a_{j} I_{j}$$

- Dependence on particle-content in rational coeff.s  $a_j$
- The integrals should have a "nice" / "standard" form

$$I = \int_{-\infty}^{\infty} \left( \prod_{i=1}^{\ell} d^d k_i \right) \frac{1}{D_1^{\alpha_1} D_2^{\alpha_2} D_3^{\alpha_3} \cdots}, \qquad \alpha_j \leq 0$$



$$D_j = \begin{cases} l_j^2 - m_j^2 \\ l_j \cdot v_j - m_j^2 \end{cases}$$

Hard to do at high multiplicity

# Computing amplitudes: Step 2/3

Chetyrkin, Tkachov (1981), Laporta (2000)

• Feynman integrals obey linear relations, e.g. IBPs

$$\int \left(\prod_j d^d k_j\right) \frac{\partial}{\partial k_j^{\mu}} v^{\mu} \frac{1}{D_1^{\alpha_1} D_2^{\alpha_2} \cdots} = 0, \qquad v^{\mu} = \begin{cases} p_i^{\mu} & \text{external} \\ k_i^{\mu} & \text{loop} \end{cases}$$

- Very large and sparse linear systems
- Reduce to linearly independent Master Integrals (MIs)  $\{G_1, G_2, \ldots\} \subset \{I_i\}$

$$I_j = \sum_k c_{jk} G_k$$

# Computing amplitudes: Step 3/3

- The MIs can often be computed analytically
  - in terms of special functions (MPLs, elliptic, ...)
  - most effective method is differential equations (DEs)
    Kotikov (1991), Gehrmann, Remiddi (2000)
  - can be simplified by the choice of MIs, e.g. UT integrals Henn (2013)
- Numerical methods may work depending on the process
  - the most successful is sector decomposition Binoth, Heinrich (2000)
  - can be improved via IBP reduction to a "better" basis of MIs

# **Computing amplitudes**

## Computing amplitudes (summary)

- 1. Integral representation  $\mathcal{A} = \sum_j a_j I_j$
- 2. IBP reduction  $I_j = \sum_k c_{jk} G_k$
- 3. Compute MIs  $G_k$

## A major bottleneck

- Large intermediate expressions
- Intermediate stages much more complicated than final result

#### Main idea of the talk

- Reconstruct analytic results from "numerical" evaluations
- Can be used for steps 1, 2 and help with step 3 (e.g. using DEs)

#### Finite fields and functional reconstruction

#### **Functional reconstruction**

- reconstruct analytic results from numerical evaluations
  - evaluation over finite fields  $\mathcal{Z}_p$  (i.e. modulo prime integers p)
  - ullet use machine-size integers,  $p < 2^{64} \Rightarrow$  fast and exact
  - collect numerical evaluations and infer analytic result
- sidesteps large intermediate expressions & highly parallelizable
- applicable to any rational algorithm
- first applications
  - IBPs and univ. reconstruction von Manteuffel, Schabinger (2014)
  - helicity amplitudes and multivariate reconstruction T.P. (2016)

## Some notable examples

- FINRED (private) [von Manteuffel]
  - several results for 4-loop form factors [von Manteuffel, Schabinger]
- FINITEFLOW [T.P.]
  - Several two-loop five-point amplitudes [Badger, Brønnum-Hansen, Hartanto, T.P.;
     Badger, Chicherin, Gehrmann, Heinrich, Henn, T.P., Wasser, Zhang, Zoia]
  - Matter dependence of the four-loop cusp anomalous dimension [Henn, T.P., Stahlhofen, Wasser]
- Private code

[Abreu, Dormans, Febres Cordero, Ita, Page, Sotnikov, Zeng]

- analytic five-parton amplitudes
- FIRE 6 [A.V. Smirnov, F.S. Chuharev]
  - Four-loop quark form factor with quartic fundamental colour factor [Lee, Smirnov, Smirnov, Steinhauser]

## The black-box interpolation problem

Given a rational function f in the variables  $z = (z_1, \ldots, z_n)$  over Q

ullet Reconstruct analytic form of f, given a numerical procedure

$$(\boldsymbol{z},p) \longrightarrow \boxed{ f \longrightarrow f(\boldsymbol{z}) \bmod p}.$$

- ullet evaluate f numerically for several  $oldsymbol{z}$  and p
- efficient multivariate reconstruction algorithms exist
  e.g. T.P. (2016,2019), Klappert, Lange (2019)
- ullet upgrade analytic f over  $\mathcal Q$  using rational reconstruction algorithm [Wang (1981)] and Chinese remainder theorem

## The black-box interpolation problem

Given a rational function f in the variables  $z = (z_1, \ldots, z_n)$  over Q

ullet Reconstruct analytic form of f, given a numerical procedure

$$(\boldsymbol{z},p) \longrightarrow \boxed{f} \longrightarrow f(\boldsymbol{z}) \bmod p.$$

- ullet evaluate f numerically for several  $m{z}$  and p
- efficient multivariate reconstruction algorithms exist
  e.g. T.P. (2016,2019), Klappert, Lange (2019)
- ullet upgrade analytic f over  $\mathcal Q$  using rational reconstruction algorithm [Wang (1981)] and Chinese remainder theorem

#### Question in this talk

How to build the black box?

## **Example: Scattering amplitudes over finite fields**

T.P. (2016)

- External states (momenta and polarizations)
  - rational parametrization with momentum twistors variables Hodges (2009), Badger, Frellesvig, Zhang (2013), Badger (2016)
- Tree-level
  - diagrams or recursion relations (e.g. Berends-Giele)
- Loop integrands
  - Feynman diagrams and t'Hooft algebra
  - Unitarity cuts sewing tree-level currents
    - higher finite-dim. representation of internal states in dim. reg.
- Integrand reduction
  - linear fit to a "nice" integrand basis

## How to build the black box?

How to build a code for fast numerical evaluations of finite fields? We can consider a few options:

- 1. Low-level coding (e.g. in C/C++/FORTRAN)?
  - ✓ very good runtime efficiency
  - X harder to program
  - X limits usability
- 2. Low-level coding + high-level interfaces?
  - common algorithms in C++ (e.g. linear solvers, fits, etc...)
  - high-level wrapper (e.g. for MATHEMATICA/PYTHON)
  - ✓ good efficiency and usability
  - X not flexible
  - X these algorithms are often intermediate steps

#### How to build the black box?

#### Observations:

- A typical multi-loop algorithm involves several steps
  - solving linear systems
  - substitutions / changes of variables
  - etc. . .
- Large simplifications often occur at the very last stages
  - it's best to do everything numerically
  - only the final expression reconstructed analytically
- Many algorithms share common "building blocks"

## FiniteFlow: using data flow graphs

#### FINITEFLOW [T.P. (2019)] has three main components

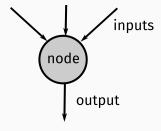
- 1. "basic" algorithms in C++ over finite fields
  - dense/sparse linear solvers, linear fits, evaluating rat. functions, list manipulations, etc...
- 2. higher-level framework to combine them into complex ones
  - output of a basic algorithm is input of others
  - graphical representation of your calculation (dataflow graphs)
- 3. multivariate reconstruction algorithms

#### **FiniteFlow**

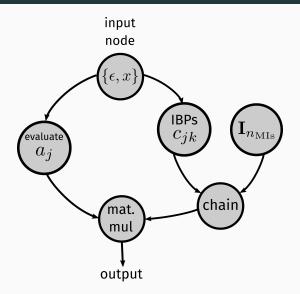
- build complex algorithms without any low-level programming (e.g. from MATHEMATICA interface)
- many methods for amplitudes can be cast in this framework

## FiniteFlow: using data flow graphs

- FINITEFLOW uses (simplified) data flow graphs
  - Nodes represent numerical algorithms
  - Arrows represent lists of numerical values
- In my implementation, a node has
  - 0 or more lists (arrows) of input values
  - 1 list (arrow) of output values



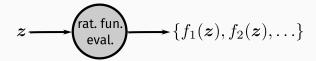
## Example of a graph



## **Example: Evaluation of rational functions**

- input: a list of values  $z = (z_1, \ldots, z_n)$
- ullet output: a list of rational functions  $\{f_1,f_2,\ldots\}$  at z

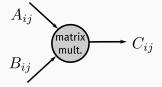
$$f_i(\boldsymbol{z}) = rac{p_i(\boldsymbol{z})}{q_i(\boldsymbol{z})} = rac{\sum_{lpha} n_{i,lpha} \, \boldsymbol{z}^{lpha}}{\sum_{eta} d_{i,eta} \, \boldsymbol{z}^{eta}},$$



## **Example: Matrix multiplication**

- Two lists as input
  - 1. entries of a matrix A
  - 2. entries of a matrix B
- use row-major order to store them as a list
- ouput: entries of matrix C such that

$$C_{ij} = \sum_{k} A_{ik} B_{kj}$$



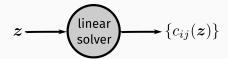
## **Example: Linear solver**

• A  $n \times m$  linear system with parametric rational entries

$$\sum_{i=1}^{m} A_{ij} x_j = b_i, \quad (i = 1, \dots, n), \qquad A_{ij} = A_{ij}(z), \quad b_i = b_i(z)$$

- ullet input: list of values for paramers  $oldsymbol{z}=(z_1,\ldots,z_n)$
- ullet output: solution  $c_{ij}=c_{ij}(oldsymbol{z})$  such that

$$x_i = \sum_{j \in \mathsf{indep}} c_{ij} \, x_j + c_{i0} \qquad (i \not\in \mathsf{indep})$$



## Learning algorithms

- Some algorithms have a learning phase
  - used to learn information for defining its output
  - must be completed before using them
- Example: linear solver
  - learn: its rank, dep. and indep. unknowns, indep. eq.s
  - learning phase: solve the system numerically a few times
  - optional: mark & sweep equations (sparse solver)
- ⇒ It can be used to simplify the algorithm see also e.g. KIRA: Maierhöfer, Usovitsch, Uwer (2017)

## IBP reduction

- IBPs are large and sparse linear systems
- ullet they reduce Feynman integrals  $I_j$  to a lin. indep. set of MIs  $G_j$

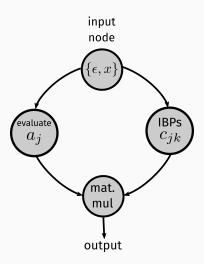
$$I_i = \sum_j c_{ij} G_j$$

amplitudes and other multi-loop objects can be reduced mod IBPs

$$A = \sum_{j} a_{j} I_{j} = \sum_{jk} a_{j} c_{jk} G_{k} = \sum_{j} A_{j} G_{j}$$
, with  $A_{j} = \sum_{k} a_{k} c_{kj}$ 

- ullet final results for  $A_k$  often much simpler than  $c_{ij}$
- $\Rightarrow$  solve IBPs numerically and compute  $A_j$  via a matrix multiplication

## **IBP** reduction



## Differential equations for MIs

ullet The MIs  $G_k$  satisfy differential equations Kotikov (1991), Gehrmann, Remiddi (2000)

$$\partial_x G_i = \sum_j A_{ij}^{(x)} G_j$$

- Identify MIs  $G_i$  (e.g. by solving IBPs numerically)
- Compute their derivatives in terms of (non-master) loop integrals

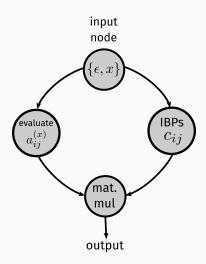
$$\partial_x G_i = \sum_j a_{ij}^{(x)} I_j$$

- Reduce the needed integrals modulo IBPs:  $I_i = \sum_j c_{ij} G_j$
- The final result is given by a matrix multiplication

$$A_{ij}^{(x)} = \sum_{k} a_{ik}^{(x)} c_{kj}$$

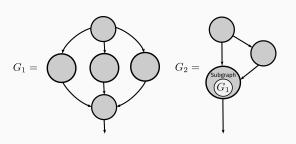
• Reconstruct  $A_{ij}^{(x)}$  analytically from its numerical evaluations

# Differential equations for MIs



## **Subgraphs**

- Any graph  $G_1$  can be used as a subgraph by an algorithm (a node) A belonging to another graph  $G_2$ 
  - ullet A will evaluate  $G_1$  several times to compute its output
  - ullet input of  $G_1=$  auxiliary variables chained with inputs of A



#### Examples:

- Laurent expansion
- maps: evaluate G<sub>1</sub>
  for several inputs
- partial reconstructions
- (total or partial) fits w.r.t. an ansatz

## Coefficients of the $\epsilon$ -expansion

 $\bullet\,$  If MIs are known analytically in terms of special functions  $f_k$ 

$$G_j = \sum_k g_{jk}(\epsilon, x) f_k + \mathcal{O}(\epsilon),$$

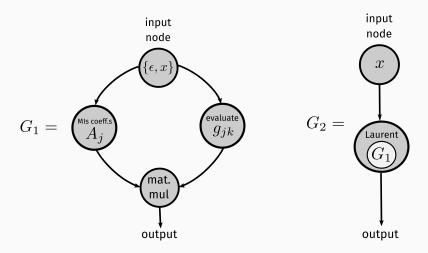
we can compute

$$A = \sum_{k} u_k(\epsilon, x) f_k + O(\epsilon), \text{ where } u_k(\epsilon, x) = \sum_{j} A_j(\epsilon, x) g_{jk}(\epsilon, x)$$

• what we want is the  $\epsilon$ -expansion of the  $u_k(\epsilon,x)$ 

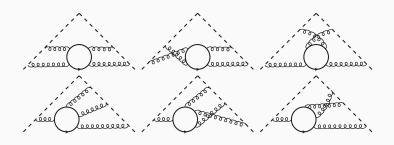
$$u_k(\epsilon, x) = \sum_{j=-p}^{0} u_k^{(j)}(x) \, \epsilon^j + \mathcal{O}(\epsilon),$$

## Coefficients of the $\epsilon$ -expansion



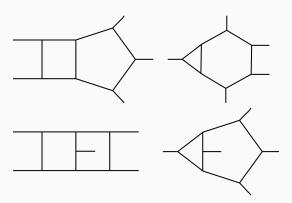
## Cutting-edge applications of FiniteFlow

 Matter dependence of the 4-loop cusp anomalous dimension [Henn, T.P., Stahlhofen, Wasser (2019)]



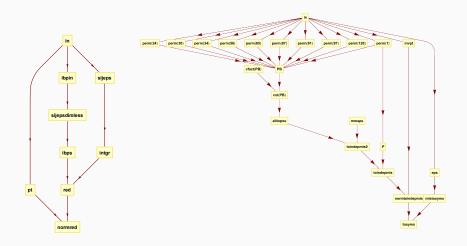
## **Cutting-edge applications of FiniteFlow**

- Five-point two-loop amplitudes
  - $\bullet$  Several planar results for five partons and W+4 partons [Badger, Brønnum-Hansen, Hartanto, T.P. (2017-2019)]
  - all-plus five gluon non-planar [Badger, Chicherin, Gehrmann, Heinrich, Henn, T.P., Wasser, Zhang, Zoia (2019)]



## **Example of graphs in FiniteFlow**

Piecing together the all-plus five gluon amplitude (only planar contributions are shown)



## **Public codes**

• FINITEFLOW

https://github.com/peraro/finiteflow

- C++ code
- MATHEMATICA interface (strongly recommended)
- FINITEFLOW MATHTOOLS

https://github.com/peraro/finiteflow-mathtools

- packages FFUTILS, LITEMOMENTUM, LITEIBP, SYMBOLS
- examples (amplitudes, IBPs, diff. equations and many more)

## **Summary & Outlook**

## Summary

- Finite fields and functional reconstruction
  - enhance the possibilities of our theoretical predictions
  - new results unattainable with traditional computer algebra
  - public code FINITEFLOW
- Progress on 2-loop 5-point and other complex processes

#### Outlook

- More applications
  - massive processes, phase-space integrals, . . .
- High level of automation for higher-loop predictions